

Debugging

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objects/Mouse.php

Setting the global variable \$DEBUG above the class declaration will provide significant feedback above the webpage's Title Bar and a small amount of feedback in the Message Area below the Menu Bar. If \$DEBUG is set at a higher order (eg. std/page.php), the small amount of feedback in the Message Area will also be generated.

As an example:

```
ATTRIBUTE: seq= Array ( [isa] => int
Read/Writable? = 1
Initialize Value =
Attribute Object ( [key] => seq [vals] => Array [name] => [read_writable] => 1 [isa] => integer
[trigger] => [doc] => [type] => string [subtype] => Array

Verb is set? 1 (count)
Attribute exists? 0 (lms_audit)
```

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std/page.php

Setting the global variable \$DEBUG above the class declaration will provide significant feedback below the webpage's Footer. If \$DEBUG is set at this level, any pages loaded after it by the system will also have its debugging activated. \$DEBUG may also be set in cgi-bin/settings.php.

As an example:

```
PHP parsed this page in 0.349 seconds.
PHP used 1,108 KB at peak emalloc usage.
PHP used 1,311 KB at peak memory usage.
```

PHP has loaded the following files to render this page: Array ($[0] => C:\LMS\LIMS\cgi-bin\default.php [1] => C:\LMS\LIMS\cgi-bin\settings.php [2] => C:\LMS\LIMS\lib\objects.php [3] => C:\LMS\LIMS\lib\objects.php [3] => C:\LMS\LIMS\lib\objects\Mouse-SubType.php [5] => C:\LMS\LIMS\lib\objects\Mouse-SubType.php [5] => C:\LMS\LIMS\lib\objects\Mouse-SubTypes.php [7] => C:\LMS\LIMS\lib\objects\Nouse-SubTypes.php [11] => C:\LMS\LIMS\lib\std\nouse-SubTypes.php [12] => C:\LMS\LIMS\lib\std\nouse-SubTypes.php [13] => C:\LMS\LIMS\lib\std\nouse-SubTypes.php [23] => C:\LMS\LIMS\lib\std\nouse-SubTypes.php [2$



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Source URL: http://www.blackhillsystems.com/?q=node/19

Links

- [1] http://www.blackhillsystems.com/?q=user/login&destination=node/19%23comment-form
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